



**Freelance Opportunity:
3D Animator & Motion Graphics Designer**

Mid-August until Mid-October
Rates to be negotiated

The *3D Animator & Motion Graphics Designer* will create, animate and deliver high impact and high-quality 3D and 2D video projects to be used as featured elements in Winnipeg Jets home games during the 2018-2019 NHL season.

This could include, but is not limited to, player headshots, noise meters, crowd prompts, matchup logo features, next game promo animations, 3D and 2D animation integration in highlight driven videos and more.

The *3D Animator & Motion Graphics Designer* will collaborate and work closely with Winnipeg Jets producers to ensure design elements are meeting expectations and requirements. This would involve sending samples and updates frequently or meeting in person whenever possible.

Contractor Requirements:

- Minimum 3 years 3D Animation experience.
- Minimum 3 years 2D Motion Graphics experience.
- Expert in Adobe After Effects.
- Expert in Cinema 4D or equivalent 3D software.
- Experience with motion tracking, rotoscoping and adding 3D and 2D motion graphics elements into existing video footage would be considered a major asset.
- Experience in keeping within a client's brand standards and marketing goals when incorporating animations and motion design.
- Comfortable with time-sensitive projects and strict deadlines with an ability to make revisions or changes quickly and as needed.
- Experience working with sports imagery/team logos/graphics is an asset
- Must be able to work within tight deadlines and specific delivery dates
- Must be open to feedback and guidance from Jets production team and have the ability to make changes on the fly as requested
- Must have own access to Cinema 4D (or equivalent 3D software) and Adobe After Effects.

To express your interest in this opportunity, please email your demo reel and resume to:

hr@tnse.com by Sunday, August 12, 2018

Submissions without a demo reel will not be considered.